

## **Art**

Art in the KS3 curriculum engages, inspires and challenges pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. The projects that pupils cover build upon the GCSE assessment objectives and have been designed to challenge pupils to:

1. Develop and refine their ideas explore.
2. Expand their skills and communicate a personal response.
3. Explore core skills in more depth whilst expanding their skill set and knowledge of different materials and media.
4. Analyse and take influence from a variety of artists.
5. Enhance their creativity.

### **Year 7**

Over the course of the year pupils will explore the theme of bizarre bugs and selfie prints. Pupils will develop their skills in a variety of media including drawing using different of weights of pencil e.g. HB, 2B, 4B and 6B, watercolours and printing. There will be an emphasis on colour theory and the formal elements of drawing such as, form, tone, shape, line and texture. Throughout the project pupils will be introduced to a variety of artists including Teagan White and EA Seguy. Pupils will learn how to analyse and think critically about the work of others and develop opinions about the art they are looking at.

### **Year 8**

In Year 8 Pupils will explore the themes of cardboard shoes and imaginary creatures. Pupils will re-visit core skills in more depth and further these skills by developing textile and sculpture techniques including hand embroidery, applique, 3D cardboard construction and drawing using wire. Pupils will further their understanding of colour theory and the formal elements of drawing, focusing more in depth on the accuracy of each element. Over the projects pupils will be introduced to a variety of artists who work in different styles including Keemo, Lucian Freud and Alexander McQueen. Pupils will start to look at why artists create their work and start to develop a more personal approach to their own work.

### **Year 9**

In Year 9 pupils will explore the theme of mechanical objects. Throughout the year pupils will start to develop more ownership of their work developing skills of their interest as well as through teacher guidance. Pupils continue to deepen their understanding of key skills including drawing, watercolours, print making and design. They will enhance the skill set through using graphics programmes, sewing machines, basic dyeing techniques and typography skills. Pupils will re-visit the fundamentals, including colour theory and the formal elements of drawing. Pupils will draw from both primary and secondary observations. Over the course pupils will be given a variety of artists to explore and make choices related to their skills. Pupils will create a full GCSE style project showing they can creatively and personally respond to a brief.

### **Extra-Curricular**

Pupils will have the opportunity to join and contribute to a variety of extra-curricular activities including Art Club and Set Design. There are many different projects pupils can get involved in including the Big Draw, a nation-wide project aimed at school age children. Pupils are encouraged to pursue their own interests or take part in set activities. Additionally pupils can support our productions, e.g Macbeth. They are encouraged to take part in designing and making the set they are going to be performing on, this includes activities such as making props, designing staging, and creating posters.